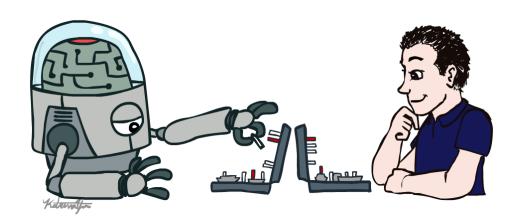
CSCI 446: Artificial Intelligence

Exam 1 Review



Instructor: Michele Van Dyne

Montana Toch

Main Topics

- Search
- Constraint Satisfaction Problems
- Games
- Markov Decision Problems
- Reinforcement Learning

Search

- Search
 - Completeness, Optimality, Time/Space Complexity
- Uninformed Search
 - Depth First Search
 - Breadth First Search
 - Iterative Deepening
 - Uniform Cost Search
- Informed Search
 - Greedy Search
 - A Star

Constraint Satisfaction Problems

- Backtracking
- Filtering
- Arc Consistency
- Strategies
 - Minimum Remaining Values (MRV)
 - Least Constraining Value (LCV)
- Structural Efficiencies
 - Tree Structured
 - Cutset Conditioning
 - Tree Decomposition
- Iterative Improvement
- Local Search

Games

- Minimax
 - Alpha-Beta Pruning
- Expectimax
- Depth Limited
- Evaluation Functions

Markov Decision Problems

- Bellman Equations
- Value Iteration
- Policy Methods
 - Policy Evaluation
 - Policy Extraction
 - Policy Iteration

Reinforcement Learning

- Model-Based Learning
- Model-Free Learning
- Passive Reinforcement Learning
- Temporal Difference Learning
- Active Reinforcement Learning
- Exploration vs. Exploitation
- Approximate Q-Learning
- Policy Search

Questions

